

e_t

structural properties of the graph and interesting classes of hedonic games. To this respect, consider bipartite graphs: they naturally induce a hedonic game modeling a basic economic scenario in which each agent can be considered as a buyer or a seller; this scenario, referred to in [\[2,15,16\]](#)

Table 2

Table 3 Main results presented in the paper

<u>Strong Nash</u>	Nash	Core
--------------------	------	------

Fig. 2 Possible coalitions with three nodes

Fig. 3 The graph G used in Theorem

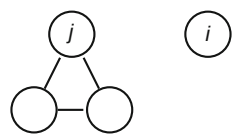


Fig. 9 The graph G used in Theorem

Finally, if $C = \{\{1, 2, 3\}\}$, $C = \{1, 2\}$ is a weakly blocking coalition. In fact, moving from their coalition in C to coalition
